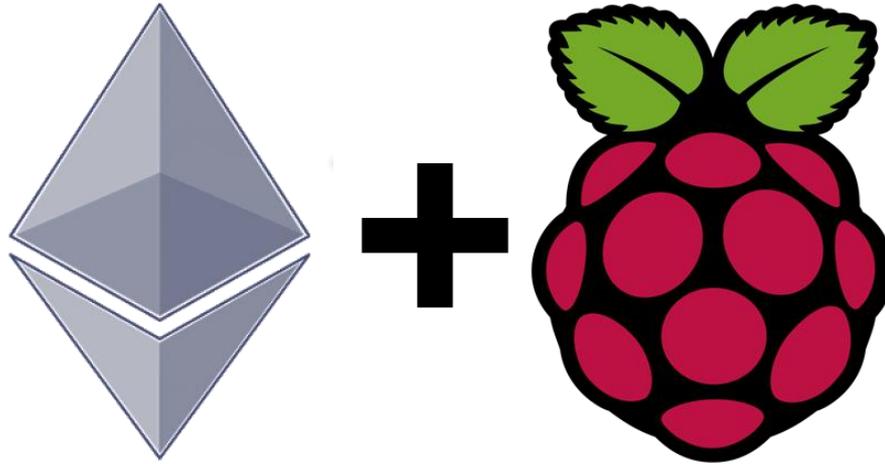
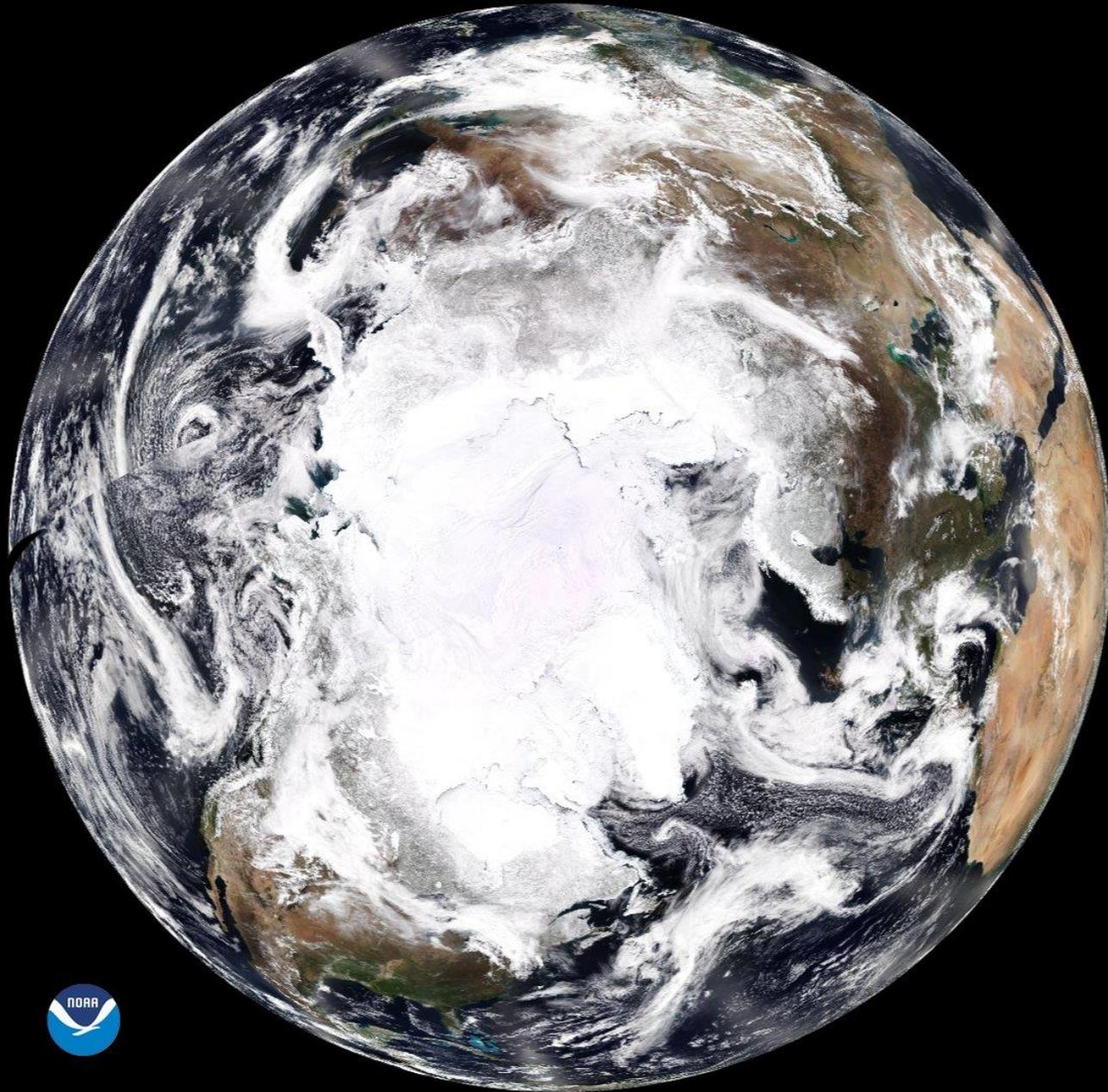


Introduction to Setting Up Ethereum on a Small Raspberry Pi Network



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Haymarket Pub and Brewery
Chicago, Illinois
United States of America
April 21, 2018





Presents

**Introduction to
Setting Up
Ethereum on a
Small
Raspberry Pi
Network**

April 21, 2018
Chicago, Illinois
Haymarket Pub & Brewery

Agenda

- Introduction
- Some Terms
- What is Blockchain?
- Types of Blockchains
- What is Raspberry Pi
 - Raspberry Pi Architecture and Components
- Displaying Raspberry Pi on your Laptop
- Raspberry Pi 101 - Starting up Raspberry Pi
- Ethereum 101
- Installing Ethereum on Raspberry Pi
- Operating Ethereum on Raspberry Pi
- Proving Ethereum works on Raspberry Pi
- Conclusion
- Questions
- References

Introduction

- This presentation is about how to build a private blockchain using four Raspberry Pi. This will be followed by a hands-on demonstration of using four Raspberry Pi computers with Ethereum to build a small, but working Blockchain network.
- We are excited that you are here!

SOME TERMS

Some Important Terms

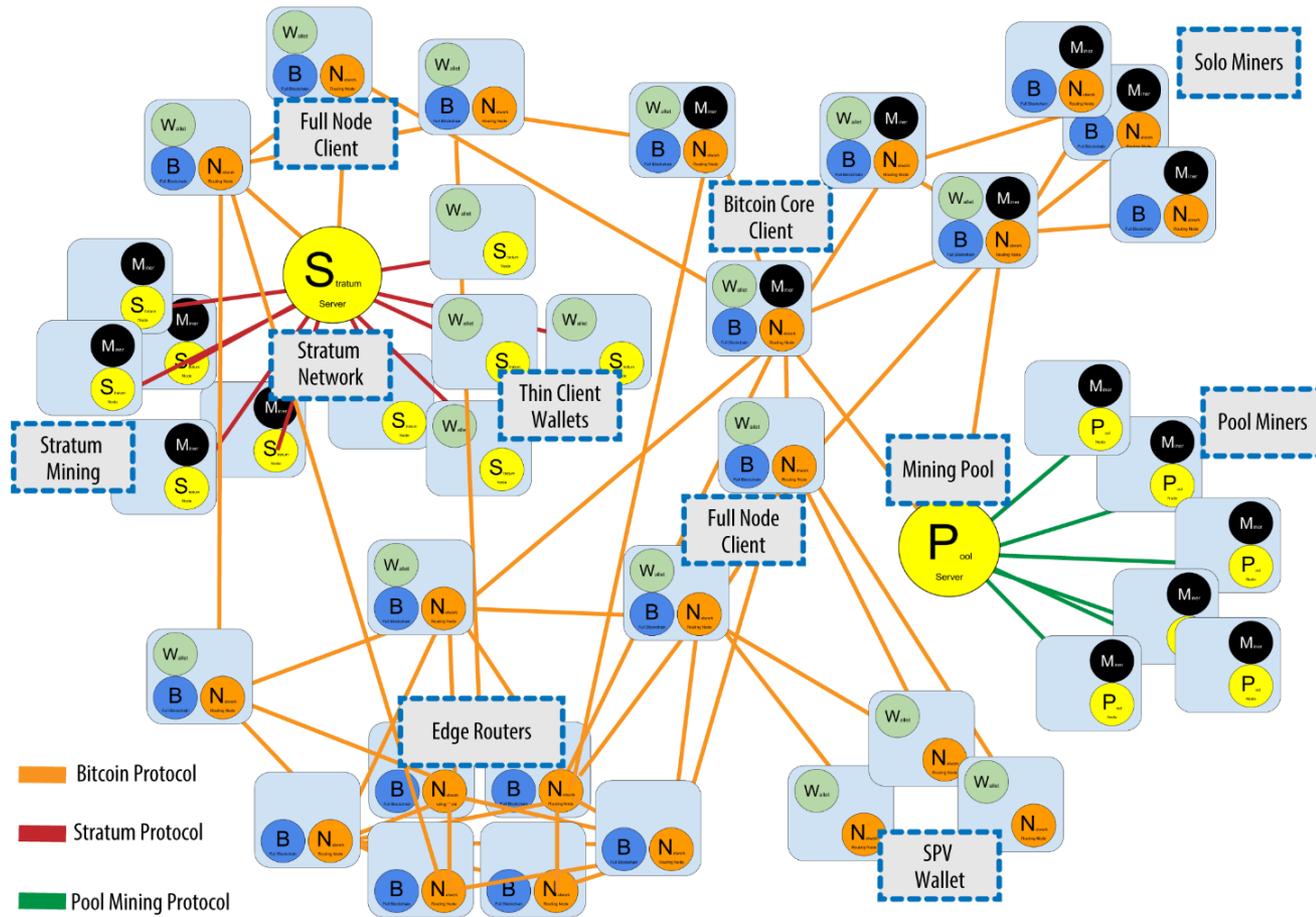
| Term | Explanation |
|------------------------|---|
| AES SHA-256 | The 256-bit encryption algorithm that is AES standard used for Bitcoin keys. |
| Bitcoin Network | The Internet-connected network comprised of the software and data that supports Bitcoin transactions |
| Blockchain | The Bitcoin ledger of past transactions. |
| Difficulty | The measure of how difficult it is to find a new block compared to the easiest it can ever be |
| Exchange | A place that sells can buys Bitcoins, like a stock exchange. |
| Hash | It is a standard cryptographic algorithm function for the generation and verification of currency |
| Mining | Bitcoin mining serves 2 purposes, it creates the general ledger of Bitcoin transactions and it provides security. |
| Private Key | The secret cryptographic key that is used to protect your Bitcoin account |
| Proof of Work | An economic time-stamped measure to deter service abuses on a network by requiring some work from the service requester, usually meaning processing time by a computer. |
| Public Key | The public (shared) cryptographic key that is used to protect your Bitcoin account |
| Transaction | Use of the Bitcoin to purchase good or services, or the purchase of sale of a Bitcoin, or fractional part of Bitcoin |
| Wallet | A service that will safely store your Bitcoin account for you. |

- **Candidate block:** An incomplete block, created as a temporary construct by a miner to store transactions from the transaction pool. It becomes a complete block after the header is completed by solving the PoW problem.
- **PoW:** The problem of discovering a new hash that can be used in the block header of the candidate block. This is a computationally intensive process that involves evaluating a hash taken from the most recent block and appending a nonce to it against the target value of the network. This problem can only be solved using brute force; that is, multiple trials of using the hash (from the most recent block header) and nonce being adjusted each time are necessary to solve the PoW problem.
- **Nonce:** A 32-bit value that is concatenated to the hash from the most recent block header. This value is continuously updated and adjusted for each trial, until a new hash below the target value is discovered.
- **Hash function:** A function used to compute a hash. In the Bitcoin protocol, this function is the SHA-256.
- **Hash value:** The resulting hash output from a hash function.
- **Target value:** A 265-bit number that all Bitcoin clients share. It is determined by the difficulty, which is discussed shortly.
- **Coinbase transaction:** The first transaction that is packaged into a block. This is a reward for the miner to mine the PoW solution for the candidate block.
- **Block header:** The header of a block, which contains many features such as a timestamp, PoW, and more. We describe the block header in more detail in **Chapter 3**.

Source: **Blockchain Basics: A Non-technical Introduction in 25 Steps by Daniel Drescher**

WHAT IS BLOCKCHAIN?

A Logical Diagram of a Blockchain Network



[This Photo](#) by Unknown Author is licensed under [CC BY-SA](#)



What Is Blockchain?

- Distributed Ledger
- Decentralized
- Popularized by Satoshi Nakamoto
- Uses Cryptography and Hashing
- Append-only Transactions
- The Code already exists in Github
- Immutable
- First discussed in 1991
- Ethereum announced in 2015

What Is Blockchain?

- Blockchain Consensus Protocol guide. A blockchain is a decentralized peer-to-peer system with no central authority figure. While this creates a system that is devoid of corruption from a single source, it still creates a major problem.
 - How are any decisions made?
 - How does anything get done?
 - Think of a normal centralized organization.
- All the decisions are taken by the leader or a board of decision makers. This isn't possible in a blockchain because a blockchain has no "leader". For the blockchain to make decisions, they need to come to a consensus using "consensus mechanisms".

What is Blockchain?

- A Decentralized, Distributed Ledger
- Updated using software, messaging and databases with Append-only transactions
- Records are immutable.
- There are multiple copies
- Updated by miners, and synchronized using Proof of Work, and Consensus
- The foundation technology for Cryptocurrency
- The Future of Trusted Computing Transactions on the Internet and in public and private networks
- First described by Satoshi Nakamoto in his 9-page January 2009 paper:
<https://bitcoin.org/bitcoin.pdf>
- The world's largest Blockchain Database is the Bitcoin Blockchain Database, with 160 GB (it doesn't scale very well)

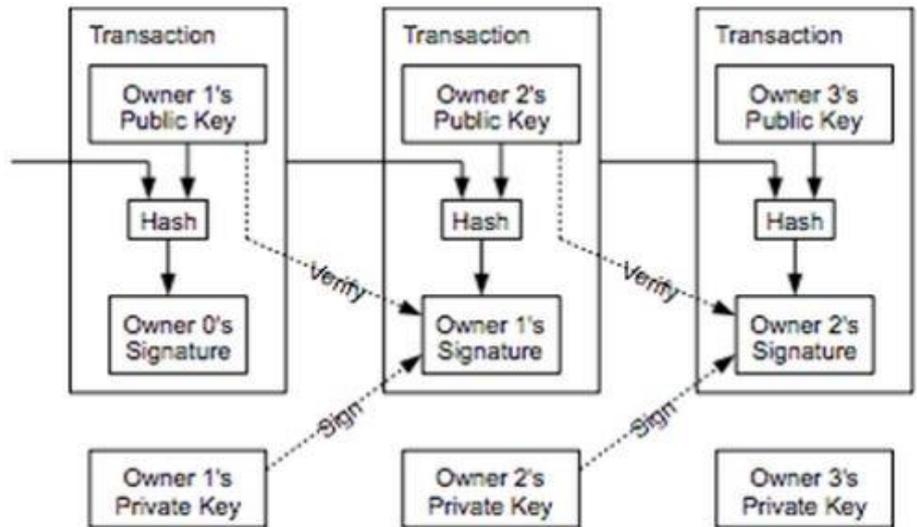


Image: Satoshi Nakamoto

The Term Blockchain

- Name for a data structure
- Name for an algorithm
- Name for a suite of Technologies
- An umbrella term for purely distributed peer-to-peer systems with a common application area
- A peer-to-peer-based operating system with its own unique rule set that utilizes hashing to provide unique data transactions with a distributed ledger

Blockchain – Simplified View

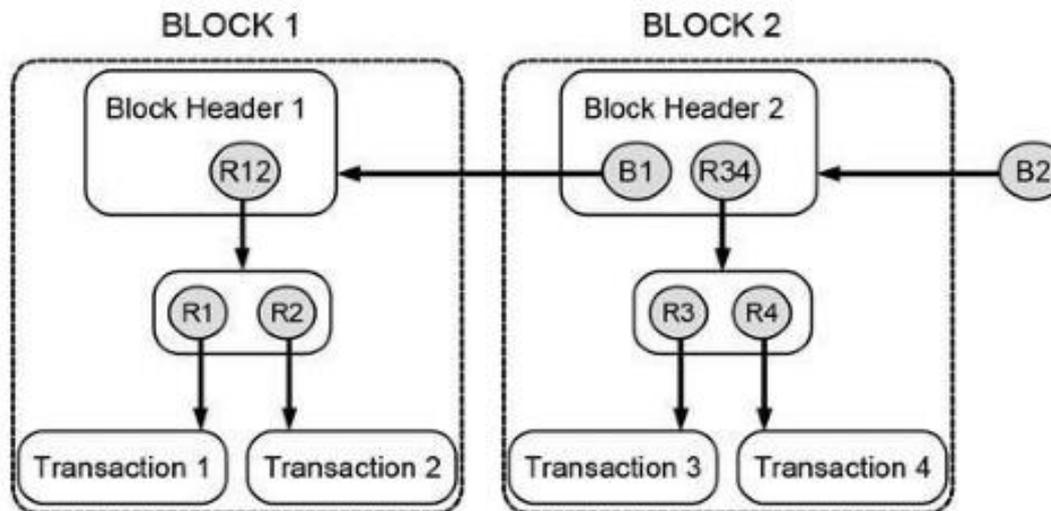


Figure 14-5. A simplified blockchain-data-structure containing four transactions

Characteristics of the Blockchain

The blockchain is a purely distributed peer-to-peer data store with the following properties:

- Immutable
- Append-only
- Ordered
- Time-stamped
- Open and transparent
- Secure (identification, authentication, and authorization)
- Eventually consistent

Properties of the Blockchain

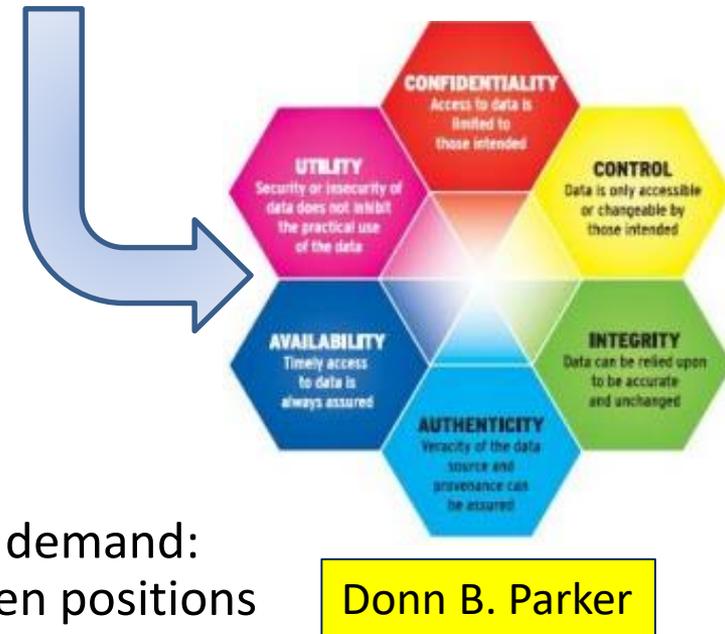
Non-functional Aspects

When interacting with the blockchain, you will notice how it fulfills its duties. The quality at which the blockchain serves its purpose is described by its nonfunctional aspects:

- Highly available
- Censorship proof
- Reliable
- Open
- Pseudoanonymous
- Secure
- Resilient
- Eventually consistent

Why Is Blockchain Important?

- Accessible
- Open source
- Easily provides three challenging elements of the **Parkerian Hexad** model for security:
 - **Authenticity**
 - **Control**
 - **Utility**
- It WORKS!
- Business enabler
- Reduces risk of computer fraud
- It is being widely adopted for trusted computing
- Blockchain developers and architects are in great demand: for every Blockchain professional there are 14 open positions



Blockchain Transactions: Satoshi Nakamoto's Vision

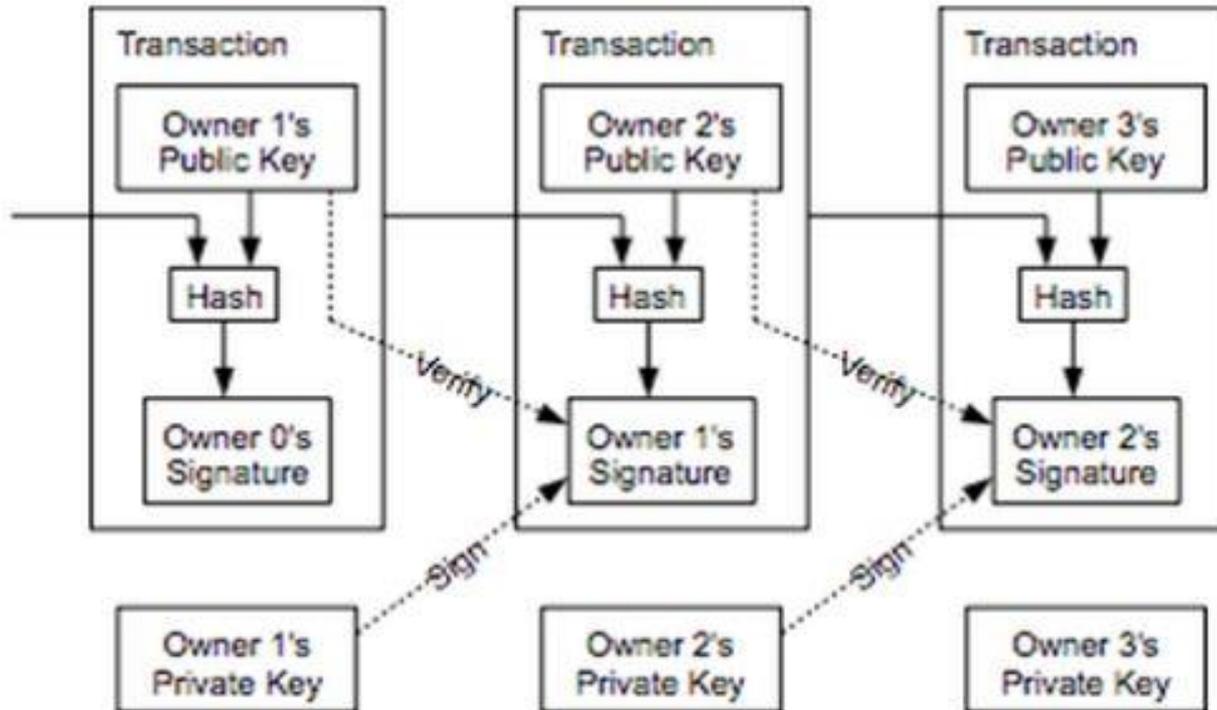


Image: Satoshi Nakamoto

Source: **Bitcoin: A Peer-to-Peer Electronic Cash System**. By Satoshi Nakamoto. Retrieved from <https://bitcoin.org/bitcoin.pdf>

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Technologies and Events that Led to the Creation of Bitcoin and Blockchain

- Cryptography
- Transistors
- Digital Computers
- Databases
- Silicon Chips
- Programming
- Applied Cryptography
- Computer Networks
- Transaction Processing
- TCP/ IP and The Internet
- The World Wide Web
- Evolution of Security and Privacy Thought
- The Great 2008 Economic Recession



Blockchain Technologies

Technology

- The Internet (TCP/IP)
- Cryptography
- Bitcoin software
- Ethereum
- Blockchain Database

Source

- Built into every modern OS
- Cryptography software
- Github
- Github
- MongoDB or BigchainDB

TYPES OF BLOCKCHAINS

Types of Blockchains

- Bitcoin vs. Ethereum vs, Hyperledger (Linux and IBM)
- Public vs. Private
- Permissioned (private) vs. Permissionless

Bitcoin vs. Ethereum



VS



Bitcoin



Ethereum



| | Bitcoin | Ethereum |
|---------------------|---------------------|-------------------------------------|
| Founder | Satoshi Nakamoto | Vitalik Buterin |
| Release Date | 9 Jan 2008 | 30 July 2015 |
| Release Method | Genesis Block Mined | Presale |
| Blockchain | Proof of work | Proof of work (Planning for POS) |
| Useage | Digital Currency | Smart Contracts Digital Currency |
| Cryptocurrency Used | Bitcoin(Satoshi) | Ether |
| Algorithm | SHA-256 | Ethash |
| Blocks Time | 10 Mintues | 12-14 Seconds |
| Mining | ASIC miners | GPUs |
| Scalable | Not now | Yes |

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Bitcoin vs. Ethereum vs. Hyperledger



Blockchain characteristics comparison

| Characteristics | Bitcoin | Ethereum | Hyperledger |
|--------------------------------------|--|---|--|
| Permission restrictions | Permissionless | Permissionless | Permissioned |
| Restricted public access to data | Public | Public or private | Private |
| Consensus | Proof-of-Work | Proof-of-Work | PBFT |
| Scalability | High node-scalability, Low performance-scalability | High node-scalability, Low performance-scalability | Low node-scalability, High performance-scalability |
| Centralized regulation (governance*) | Low, decentralized decision making by community/miners | Medium, core developer group, but EIP process | Low, open-governance model based on Linux model |
| Anonymity | Pseudonymity, no encryption of transaction data | Pseudonymity, no encryption of transaction data | Pseudonymity, encryption of transaction data |
| Native currency | Yes, bitcoin, high value | Yes, ether | No |
| Scripting | Limited possibility, stack-based scripting | High possibility, Turing-complete virtual machine, high-level language support (Solidity) | High possibility, Turing-complete scripting of chaincode, high-level Go-language |

Comparison of Ethereum, Hyperledger Fabric and Corda

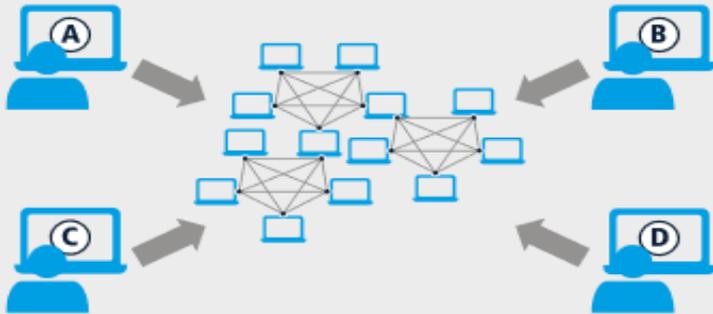
| Characteristic | Ethereum | Hyperledger Fabric | R3 Corda |
|-------------------------|---|---|--|
| Description of platform | <ul style="list-style-type: none"> Generic blockchain platform | <ul style="list-style-type: none"> Modular blockchain platform | <ul style="list-style-type: none"> Specialized distributed ledger platform for financial industry |
| Governance | <ul style="list-style-type: none"> Ethereum developers | <ul style="list-style-type: none"> Linux Foundation | <ul style="list-style-type: none"> R3 |
| Mode of operation | <ul style="list-style-type: none"> Permissionless, public or private⁴ | <ul style="list-style-type: none"> Permissioned, private | <ul style="list-style-type: none"> Permissioned, private |
| Consensus | <ul style="list-style-type: none"> Mining based on proof-of-work (PoW) Ledger level | <ul style="list-style-type: none"> Broad understanding of consensus that allows multiple approaches Transaction level | <ul style="list-style-type: none"> Specific understanding of consensus (i.e., notary nodes) Transaction level |
| Smart contracts | <ul style="list-style-type: none"> Smart contract code (e.g., Solidity) | <ul style="list-style-type: none"> Smart contract code (e.g., Go, Java) | <ul style="list-style-type: none"> Smart contract code (e.g., Kotlin, Java) Smart legal contract (legal prose) |
| Currency | <ul style="list-style-type: none"> Ether Tokens via smart contract | <ul style="list-style-type: none"> None Currency and tokens via chaincode | <ul style="list-style-type: none"> None |

Ethereum Public Blockchain

- **Ethereum was developed initially for public chain deployment, where trustless transaction requirements outweigh absolute performance. The current public chain consensus algorithms (notably PoW) are overkill for networks with trusted actors and high throughput requirements.**
- **Public chains by definition have limited (at least initially) privacy and permissioning requirements. Although Ethereum does enable permissioning to be implemented within the smart contract and network layers, it is not readily compatible out of the box with traditional enterprise security and identity architectures or data privacy requirements.**
- **Naturally, the current Ethereum improvement process (dominated by Ethereum improvement proposals) is largely dominated by public chain matters, and it has been previously challenging for enterprise IT requirements to be clarified and prioritized within it.**

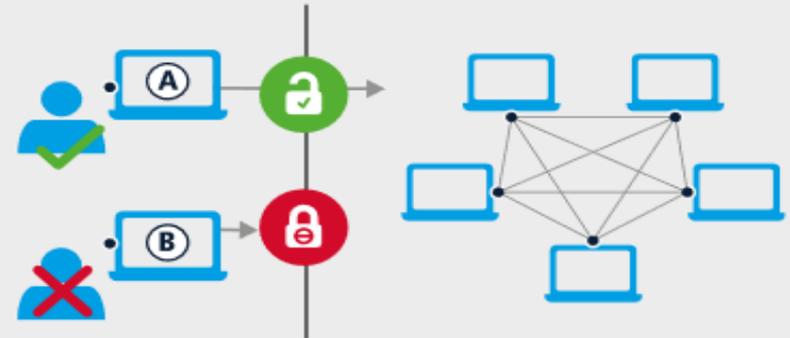
Public vs. Private

PUBLIC VS. PRIVATE BLOCKCHAINS



PUBLIC, PERMISSIONLESS BLOCKCHAINS

- Anyone can join the network and submit transactions
- Anyone can contribute computing power to the network and broadcast network data
- All transactions are broadcast publicly



PRIVATE, PERMISSIONED BLOCKCHAINS

- Only safelisted (checked) participants can join the network
- Only safelisted (checked) participants can contribute computing power to the network and broadcast network data
- Access privileges determine the extent to which each safelisted participant can contribute data to the network and access data from the network

Key differences between public, permissionless blockchains and private, permissioned blockchains; Source: Accenture

Four Functional Versions of Blockchain Distributed Ledgers

Table 23-2 presents the **four versions** of the blockchain that arise when combining the extreme cases of reading and writing restrictions.

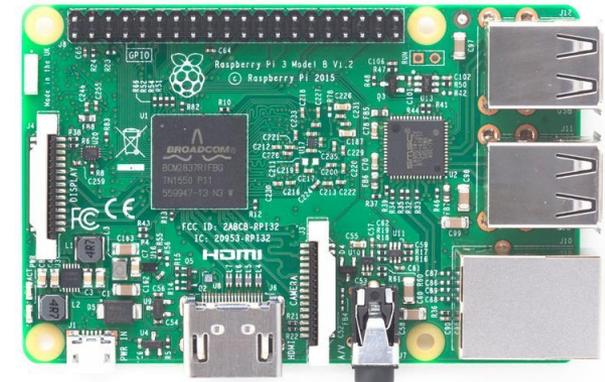
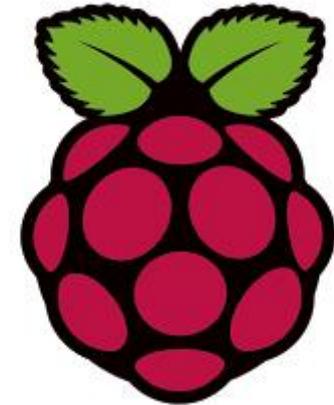
Table 23-2. Four Versions of the Blockchain as a Result of Combining Reading and Writing Restrictions

| | Reading Access and Creation of Transactions | |
|----------------|---|--------------------------|
| Writing Access | Everyone | Restricted |
| Everyone | Public & Permissionless | Private & Permissionless |
| Restricted | Public & Permissioned | Private & Permissioned |

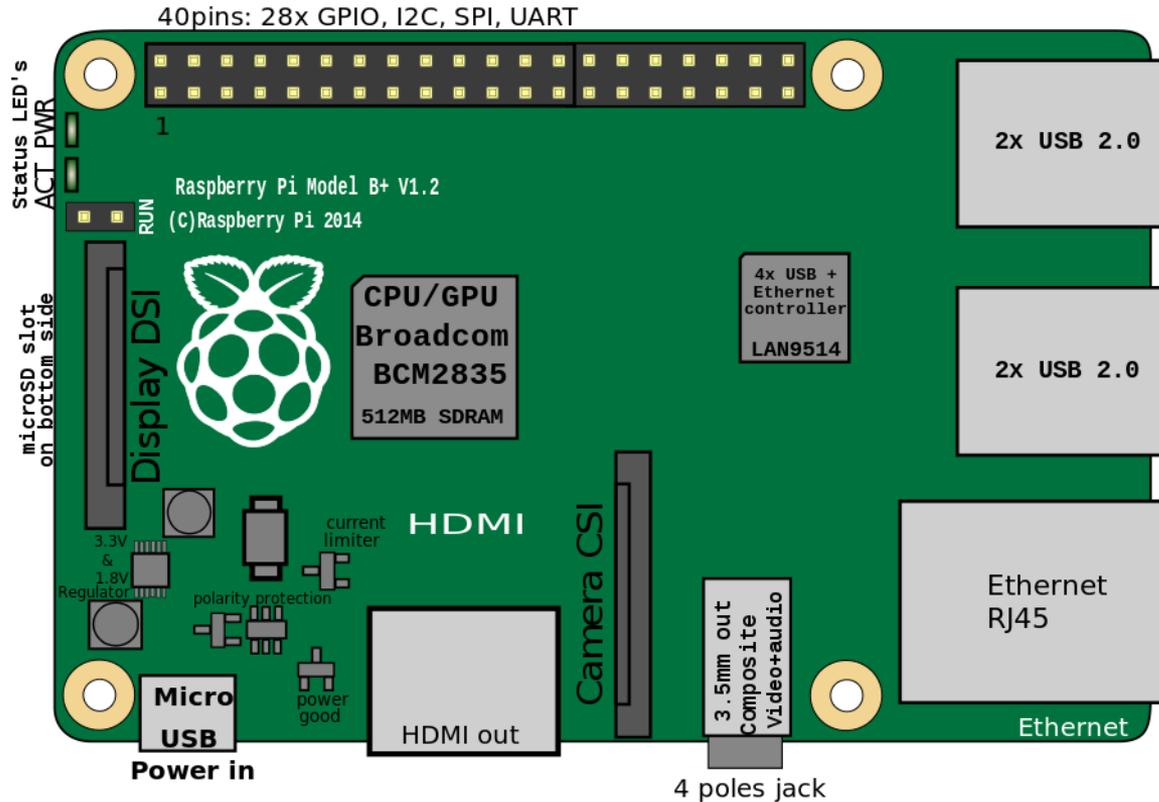
WHAT IS RASPBERRY PI?

What is Raspberry Pi?

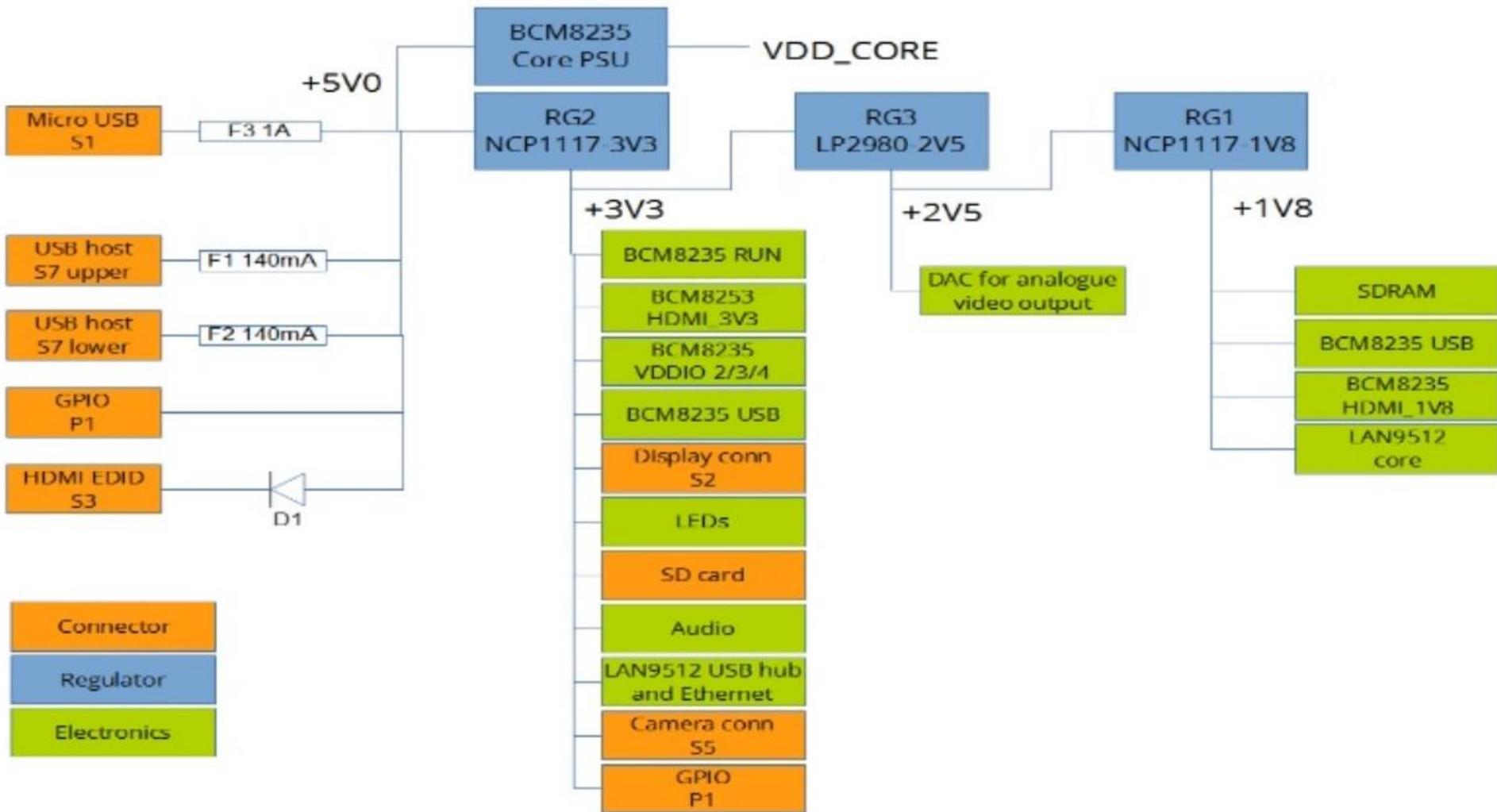
- A powerful, inexpensive ARM computer that runs Raspian Linux
- Invented in 2010 by Eben Upton, Rob Mullins, Jack Lang, and Alan Mycroft at the University of Cambridge in the U.K.
- An Answer to the plight of technical computer illiteracy
- As of 2018, over 7 million units shipped



Raspberry Pi Architecture



Raspberry Pi Architecture

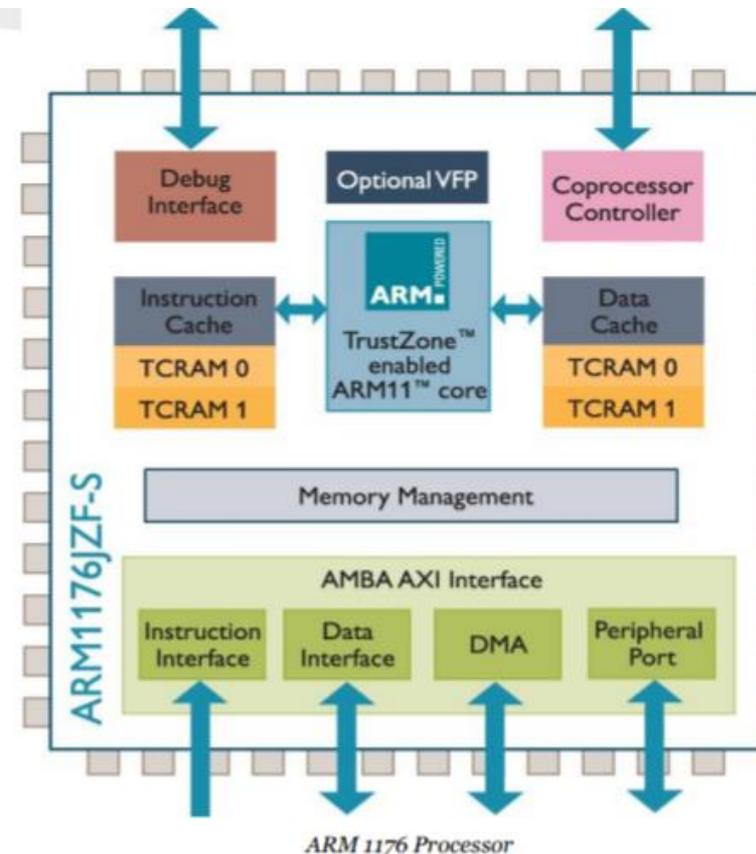


Fazal, R. (2014). Raspberry Pi.

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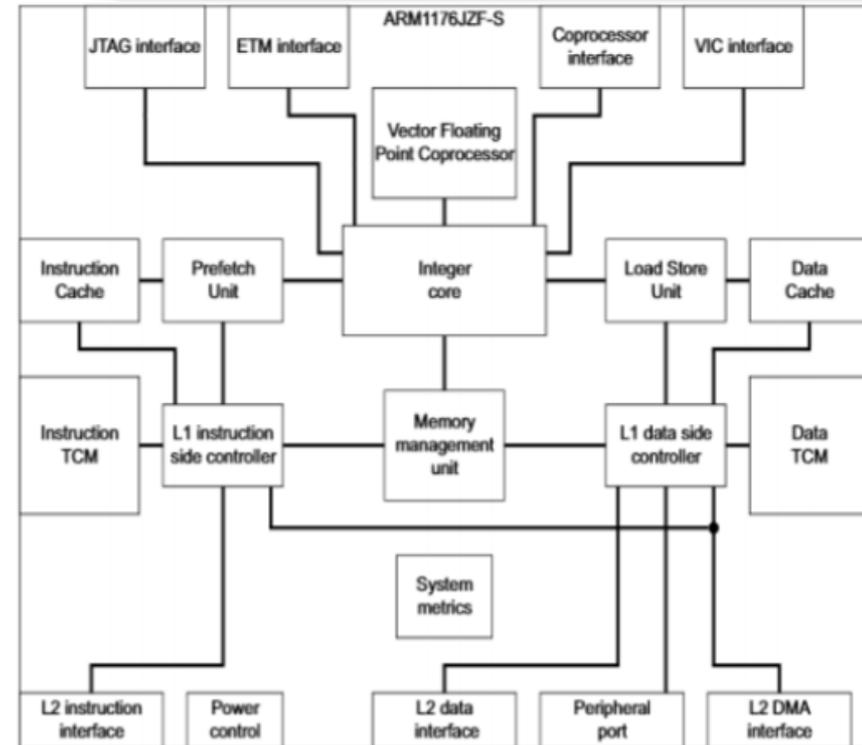
Broadcom BCM 2835 Architecture

- ARM11J6JZF-S (ARM11 Family)
- ARMv6 Architecture
- Single Core
- 32-Bit RISC
- 700 MHz Clock Rate
- 8 Pipeline Stages
- Branch Prediction



Broadcom BCM 2835 Overview with Block Diagram

- Core
- Load Store Unit
- Prefetch Unit
- Memory System
- Level One Mem. System
- Interrupt Handling
- System Control
- AMBA Interface
- Coprocessor Interface
- Debug
- Instruction cycle summary and interlocks
- Vector Floating-Point

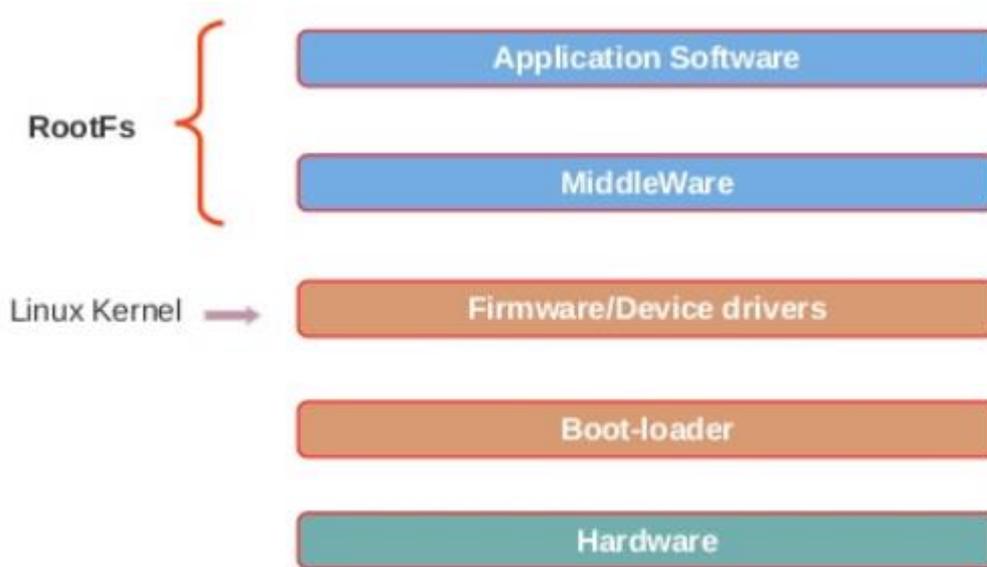


ARM1176JZF-S Technical Reference Manual

Holton, J. and Fratangelo, T. (2016). Raspberry Pi Architecture.

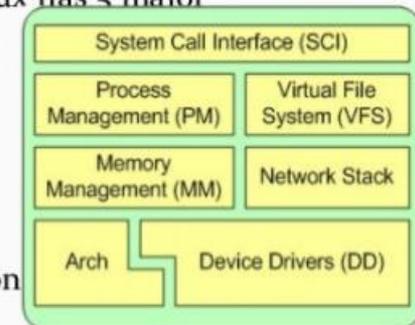


Raspbian Linux Architecture



- Within the kernel layer Linux has 5 major subsystems.

- Process Scheduler
- Memory Manager
- Virtual File System
- Network interface
- Inter process communication



2b Connect display

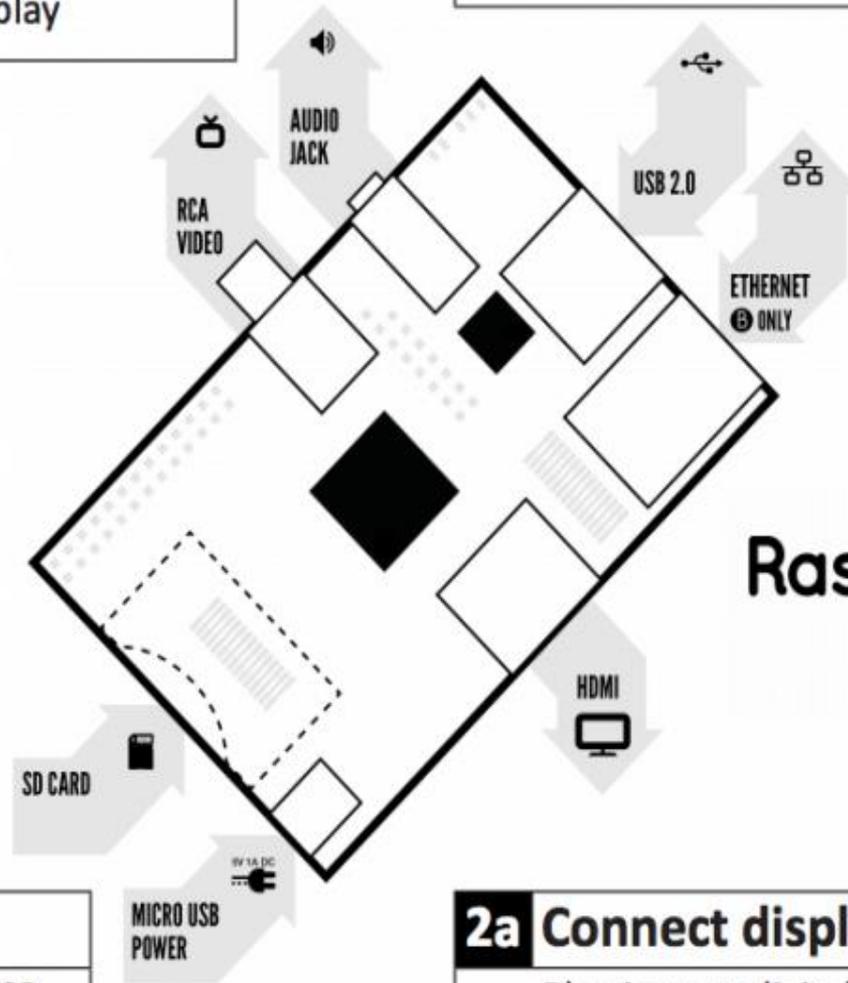
If *not* using HDMI, plug in your analogue TV or display

3 Connect input

Plug in a USB keyboard and mouse

4 Connect network

Connect to your wired network [optional]



1 Insert SD card

See page 3 for how to prepare the SD card

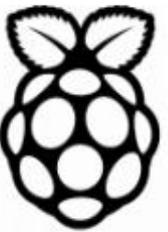
5 Power up

Plug in the micro USB power supply

2a Connect display

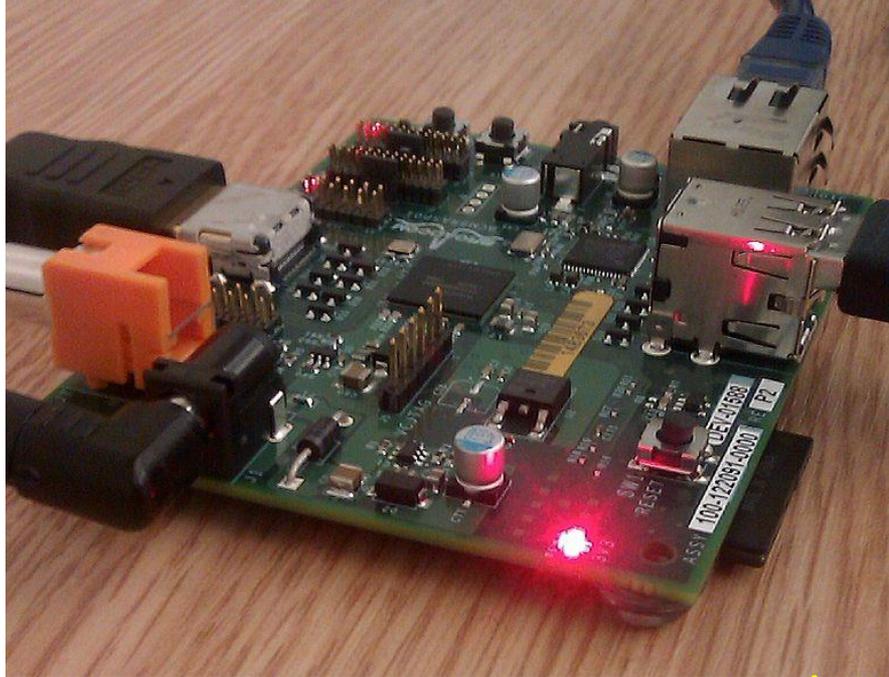
Plug in your digital TV or monitor

Raspberry Pi
Quick start

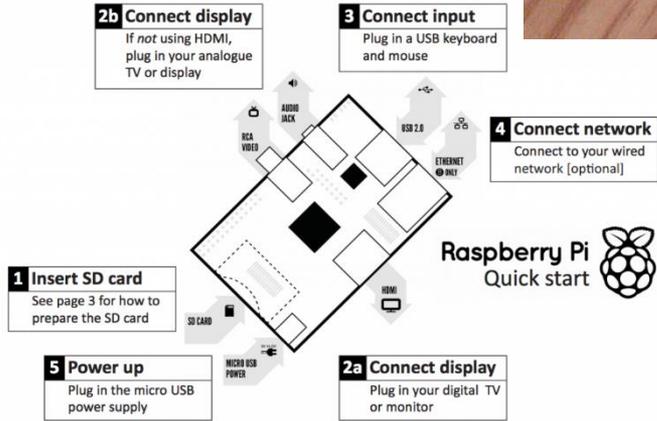


Raspberry Pi

Buy a Raspberry Pi CanaKit



Connect



Power up and Go!



1

When You Install and Start Up Raspbian Linux

2.6 Raspbian's Desktop Environment

If you have not changed the setting in `raspi-config`, the Raspberry Pi will boot into Raspbian's command line.

To start the desktop environment:

1. Type `pi` as the username, then press **Enter**.
2. Type your password, then press **Enter**.¹
3. Type the following command and press **Enter**:
`startx`

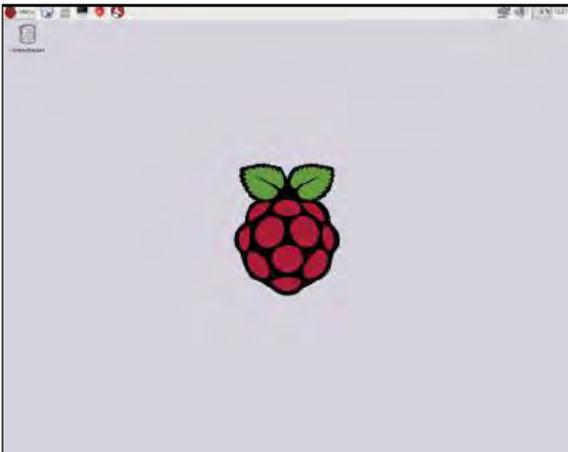


Figure 2. Raspbian's desktop environment

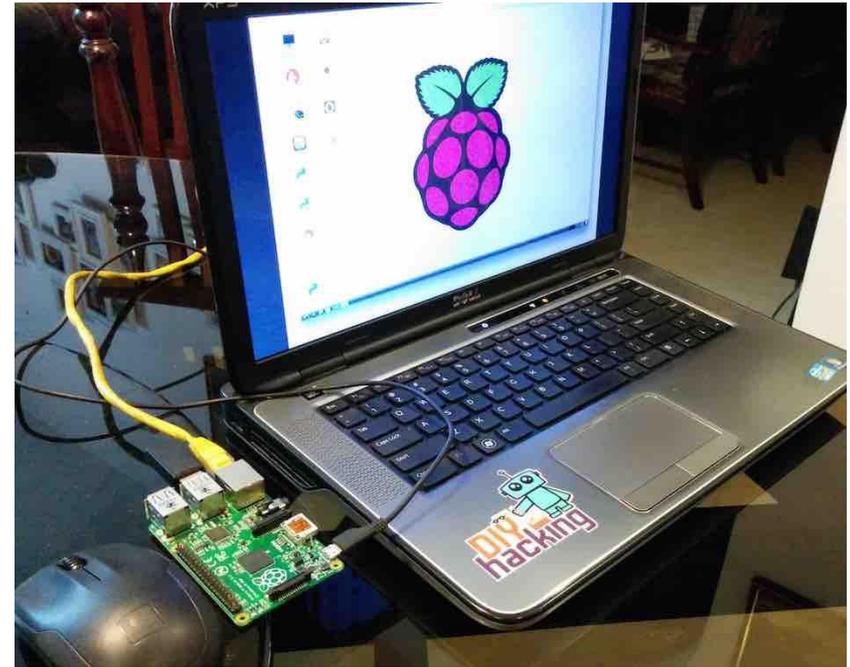
DISPLAYING RASPBERRY PI ON YOUR LAPTOP

Using Your Windows Laptop Display with Raspberry Pi

Follow the excellent tutorial and it will show you how to connect your Raspberry Pi to your Windows Laptop.

<https://maker.pro/raspberry-pi/tutorial/how-to-connect-a-raspberry-pi-to-a-laptop-display>

Note to Mac users (and I know there are multitudes out there) I don't do Mac, only Windows and Linux – Sorry.



RASPBERRY PI 101 - STARTING UP RASPBERRY PI

Raspberry Pi 101

- Buy a Raspberry Pi Kit – Preferably the Cana Kit
- Go to this link and download the Getting Started with Raspberry Pi PDF file:
<https://goo.gl/bTb4mr>
- It will easily step you through the process of starting up your new Raspberry Pi.

ETHEREUM 101

Ethereum 101

- Invented and released in 2015 by Vitalik Buterin, Ethereum is based on the Bitcoin Blockchain, expect that it allows for programmable Smart Contracts
- Facilitates the trade of the Ether Cryptocurrency
- It uses the Ethereum Virtual machine as an execution environment
- Many feel the features of Ethereum environment will offer Blockchain application designers and developers to more fully realize the potential for Blockchain to change the world.
- Available for FREE on Github: <https://github.com/ethereum>
- Maintained by the Ethereum Foundation
(www.ethereum.org)

Ethereum 101

```
contract mortal {
  /* Define variable owner of the type address */
  address owner;

  /* This function is executed at initialization and sets the owner of the contract */
  function mortal() { owner = msg.sender; }

  /* Function to recover the funds on the contract */
  function kill() { if (msg.sender == owner) selfdestruct(owner); }
}

contract greeter is mortal {
  /* Define variable greeting of the type string */
  string greeting;

  /* This runs when the contract is executed */
  function greeter(string _greeting) public {
    greeting = _greeting;
  }

  /* Main function */
  function greet() constant returns (string) {
    return greeting;
  }
}
```

An example Ethereum smart contract. Source: ethereum.org.

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INSTALLING ETHEREUM ON RASPBERRY PI

Installing Geth

Cloning into go-ethereum:

`$ mkdir src`

`$ cd src`

`$ git clone -b release/1.7 https://github.com/ethereum/go-ethereum.git`

```
pi@raspberrypi:~ $ mkdir src
pi@raspberrypi:~ $ cd src
pi@raspberrypi:~/src $ git clone -b release/1.7 https://github.com/ethereum/go-ethereum.git
Cloning into 'go-ethereum'...
remote: Counting objects: 69714, done.
remote: Total 69714 (delta 0), reused 0 (delta 0), pack-reused 69713
Receiving objects: 100% (69714/69714), 95.44 MiB | 248.00 KiB/s, done.
Resolving deltas: 100% (46419/46419), done.
```

Installing geth

Installing Geth

```

pi@chainpi:~/src/go-ethereum
pi@chainpi:~/src/go-ethereum
pi@chainpi:~/src/go-ethereum $ make
build/env.sh go run build/ci.go install ./cmd/geth
>>> /usr/lib/go-1.7/bin/go install -ldflags -X main.gitCommit=4bb3c89d44e372e6a9ab85a8be0c9345265c763a -v ./cmd/geth
github.com/ethereum/go-ethereum/common/hexutil
github.com/ethereum/go-ethereum/crypto/sha3
github.com/ethereum/go-ethereum/common/math
github.com/ethereum/go-ethereum/rlp
github.com/ethereum/go-ethereum/crypto/secp256k1
github.com/ethereum/go-ethereum/vendor/github.com/go-stack/stack
github.com/ethereum/go-ethereum/common
github.com/ethereum/go-ethereum/log
github.com/ethereum/go-ethereum/vendor/github.com/rcrowley/go-metrics
github.com/ethereum/go-ethereum/params
github.com/ethereum/go-ethereum/vendor/gopkg.in/karalabe/cookiejar.v2/collections/prque
github.com/ethereum/go-ethereum/vendor/github.com/aristanetworks/goarista/monotime
github.com/ethereum/go-ethereum/crypto/randentropy
github.com/ethereum/go-ethereum/vendor/github.com/pborman/uuid
github.com/ethereum/go-ethereum/common/mclock
github.com/ethereum/go-ethereum/event
github.com/ethereum/go-ethereum/vendor/github.com/rjeczalik/notify
github.com/ethereum/go-ethereum/vendor/golang.org/x/crypto/pbkdf2
github.com/ethereum/go-ethereum/vendor/golang.org/x/crypto/scrypt
github.com/ethereum/go-ethereum/vendor/gopkg.in/fatih/set.v0
github.com/ethereum/go-ethereum/cmd/internal/browser
github.com/ethereum/go-ethereum/vendor/github.com/syndtr/goleveldb/leveldb/util
github.com/ethereum/go-ethereum/vendor/github.com/syndtr/goleveldb/leveldb/cache
github.com/ethereum/go-ethereum/vendor/github.com/syndtr/goleveldb/leveldb/comparer
github.com/ethereum/go-ethereum/vendor/github.com/syndtr/goleveldb/leveldb/storage
github.com/ethereum/go-ethereum/vendor/github.com/syndtr/goleveldb/leveldb/filter
github.com/ethereum/go-ethereum/vendor/github.com/rcrowley/go-metrics/exp
github.com/ethereum/go-ethereum/vendor/github.com/syndtr/goleveldb/leveldb/opt
github.com/ethereum/go-ethereum/vendor/github.com/golang/snappy
github.com/ethereum/go-ethereum/metrics

```

Assuming we have already installed Raspbian, if we start by updating the installed packaged software to the latest versions.

Back, A. (2017). Exploring Ethereum with Raspberry Pi - Part 1: Getting Started.



Start the Node

```
pi@chainpi:~$  
pi@chainpi:~$ geth --syncmode light --cache 64 --maxpeers 12  
INFO [01-30|17:38:56] Starting peer-to-peer node instance=Geth/v1.7.3-stable-4bb3c89d/linux  
-arm/gol.7.4  
INFO [01-30|17:38:56] Allocated cache and file handles database=/home/pi/.ethereum/geth/lightchai  
ndata cache=64 handles=1024  
INFO [01-30|17:38:56] Writing default main-net genesis block  
INFO [01-30|17:39:02] Initialised chain configuration config="{ChainID: 1 Homestead: 1150000 DAO  
: 1920000 DAOsupport: true EIP150: 2463000 EIP155: 2675000 EIP158: 2675000 Byzantium: 4370000 Engine: eth  
ash}"  
INFO [01-30|17:39:02] Disk storage enabled for ethash caches dir=/home/pi/.ethereum/geth/ethash count=3  
INFO [01-30|17:39:02] Disk storage enabled for ethash DAGs dir=/home/pi/.ethash count=2  
INFO [01-30|17:39:02] Added trusted checkpoint chain name="ETH mainnet"  
INFO [01-30|17:39:02] Loaded most recent local header number=0 hash=d4e567_cb8fa3 td=17179869184  
INFO [01-30|17:39:02] Starting P2P networking  
INFO [01-30|17:39:04] UDP listener up self=enode://b7a599e0eee28d102bed0e874e9b0  
d76fe89b0b6fb06354f47339620c6010df4a8f4d5ec6092ef914e220d7a2e567530708be138faf6c2168fc86abdb818e52e@[:]:  
30303  
INFO [01-30|17:39:04] RLPx listener up self=enode://b7a599e0eee28d102bed0e874e9b0  
d76fe89b0b6fb06354f47339620c6010df4a8f4d5ec6092ef914e220d7a2e567530708be138faf6c2168fc86abdb818e52e@[:]:  
30303  
WARN [01-30|17:39:04] Light client mode is an experimental feature  
INFO [01-30|17:39:04] IPC endpoint opened: /home/pi/.ethereum/geth.ipc  
█
```

```
$ geth --syncmode light --cache 64 --maxpeers 12
```

Start the Node

If we ran `geth` without any arguments, it would start up a node and attempt to sync the entire public mainnet blockchain.

Which, at >50GB in size and constantly growing, might not be a great idea on an embedded computer. So instead we start the node in `light` synchronisation mode. This only fetches block headers as they appear and other parts of the blockchain on-demand.

To force the node to exit simply press CTRL-C. To run it as a service at boot time:

```
$ sudo vi /etc/systemd/system/geth@.service
```

Start the Node

(replace "vi" with your favourite text editor)

And then enter:

```
[Unit]
Description=Ethereum daemon
Requires=network.target

[Service]
Type=simple
User=%I
ExecStart=/usr/local/bin/geth --syncmode light --cache 64 --maxpeers 10
Restart=on-failure

[Install]
WantedBy=multi-user.target
```

Save the file. Following which to have the Ethereum node run as the "pi" user:

```
$ sudo systemctl enable geth@pi.service
$ sudo systemctl start geth@pi.service
```

Start the Node

```
pi@chainpi:~$  
pi@chainpi:~$ geth attach  
Welcome to the Geth JavaScript console!  
  
instance: Geth/v1.7.3-stable-4bb3c89d/linux-arm/gol.7.4  
modules: admin:1.0 debug:1.0 eth:1.0 net:1.0 personal:1.0 rpc:1.0 txpool:1.0 web3:1.0  
  
> eth.accounts  
["0xc0dad8541fd851d5094b4574899ebcf236cd3666"]  
>  
>  
>
```

With our Ethereum node running as a service we can now attach to it using:

```
$ geth attach
```

This gives us an interactive [JavaScript console](#). From here we can call functions, such as:

```
> eth.accounts
```

Which will list the current accounts.

Start the Node

```
pi@chainpi:~$  
pi@chainpi:~$ geth attach  
Welcome to the Geth JavaScript console!  
  
instance: Geth/v1.7.3-stable-4bb3c89d/linux-arm/go1.7.4  
modules: admin:1.0 debug:1.0 eth:1.0 net:1.0 personal:1.0 rpc:1.0 txpool:1.0 web3:1.0  
  
>  
> admin.peers  
[[  
  caps: ["eth/62", "eth/63", "les/1", "les/2"],  
  id: "a979fb575495b0d6db44f750317d0f4622bf4c2aa3365d6af7c204339968eef29b69ad0dce72a4d8db5ebb4968de0e3b  
ec910127f134779fbc0cb6d3331163c",  
  name: "Geth/v1.7.3-stable/linux-arm64/go1.7",  
  network: {  
    localAddress: "10.0.10.100:60604",  
    remoteAddress: "52.16.188.185:30303"  
  },  
  protocols: {  
    les: {  
      difficulty: 2.2875339680775693e+21,  
      head: "70441005f3c27b9c37c7ebeb75a62c42543740261674e00b14caf30e0017b6",  
      version: 2  
    }  
  }  
}]  
>  
>
```

Or to get information about the connected peers:

```
> admin.peers
```

Note that the light client protocol is still in development, somewhat experimental and does rely on full peers/nodes enabling support for it. As such, it may not be entirely practical at the time of writing to transact on the Ethereum mainnet blockchain using this. That said, things are moving fast and this situation could easily change in the not too distant future.

OPERATING ETHEREUM ON RASPBERRY PI

PROVING ETHEREUM WORKS ON RASPBERRY PI

Stopping mainnet synchronisation

If you followed along with Part 1 and configured a node to use mainnet and run in light synchronisation mode, this can be stopped and start-up disabled with:

```
$ sudo systemctl stop geth@pi.service  
  
$ sudo systemctl disable geth@pi.service
```

Create a New Account

Creating a new account

```
pi@chainpi:~ $  
pi@chainpi:~ $ geth --datadir .designspark account new  
Your new account is locked with a password. Please give a password. Do not forget thi  
s password.  
Passphrase:  
Repeat passphrase:  
Address: {1fd4027fe390abaa49e5afde7896ff1e5ecacabf}  
pi@chainpi:~ $  
pi@chainpi:~ $ █
```

We need a name for our new blockchain network and for the purposes of this example, we'll use "DesignSpark". By default Ethereum stores data in a sub-directory of your home directory named ".ethereum", i.e. a hidden directory on Linux/BSD. So as to keep the data for our private blockchain separate, we'll use ".designspark".

If we start by creating a new account:

```
$ geth --datadir .designspark account new
```

And take a note of the address of the account, since we'll need this when we initialise the new network if we would like to preallocate any funds to it.

Initialize The Ethereum Blockchain at Block 0

In the beginning, there was block 0

```
pi@chainpi:~$  
pi@chainpi:~$ geth --datadir .designspark init designspark.json  
INFO [03-03|16:59:17] Allocated cache and file handles      database=/home/pi/.des  
ignspark/geth/chaindata cache=16 handles=16  
INFO [03-03|16:59:17] Writing custom genesis block  
INFO [03-03|16:59:17] Successfully wrote genesis state      database=chaindata  
                        hash=acf1f3...047b81  
INFO [03-03|16:59:17] Allocated cache and file handles      database=/home/pi/.des  
ignspark/geth/lightchaindata cache=16 handles=16  
INFO [03-03|16:59:17] Writing custom genesis block  
INFO [03-03|16:59:17] Successfully wrote genesis state      database=lightchaindat  
a                        hash=acf1f3...047b81  
pi@chainpi:~$  
pi@chainpi:~$
```

There has to be a first link in a chain and a blockchain is no different, requiring a genesis block to be created that will be used by the initial set of nodes which are to participate in the network. This is configured via a JSON file and the contents of the one we used, for example, are below.

JSON File to Create Block 0

```
{
  "config": {
    "chainId": 555,
    "homesteadBlock": 0,
    "eip155Block": 0,
    "eip158Block": 0
  },
  "difficulty": "20",
  "gasLimit": "2100000",
  "alloc": {
    "1fd4027fe390abaa49e5afde7896ff1e5ecacabf":
      { "balance": "20000000000000000000" }
  }
}
```

The 'chainId' is a numerical value that identifies the network and a list of those currently in use by public networks [can be found here](#). We needed to pick a number for our private DesignSpark network and for some reason 555 seemed like a good choice — you could use a different number.

Other Parameters

- ✓ **homesteadBlock.** Homestead is an Ethereum release and for our chain, this is set to 0.
- ✓ **eip155Block.** Our chain won't hard-fork for EIP155, so this is set to 0.
- ✓ **eip158Block.** Our chain won't hard-fork for EIP158, so this is set to 0.
- ✓ **difficulty.** This sets the mining difficulty and in our case, we want this reasonably low.
- ✓ **GasLimit.** This is the limit of the Gas cost per block.
- ✓ **alloc.** This is where we can pre-allocate funds to accounts.

Ethereum Improvement Proposals (EIPs) describe standards for the Ethereum platform and new ones may be issued to address shortcomings. As a network grows it may be forked at a certain point to allow EIPs to be incorporated. This is not so much a concern for our private network, but for details of where EIP155 was implemented with mainnet and what this does, see [Spurious Dragon](#).

Gas is the unit used as a measure of how much work an action or set of actions takes to perform. Thereby allowing a cost to be attached to executing *smart contracts* — the objects which contain code functions and that live on the blockchain and are able to interact with other contracts, make decisions, store data, and send ether to others. More on this in a future post.

Alloc allows us to preallocate funds to one or more accounts. Here funds have been allocated to the address of the account we created earlier.

Initialize the Network

Having saved our config file to `designspark.json` we can now initialise the network with:

```
$ geth --datadir .designspark init designspark.json
```

And that's it, we've written out our genesis block and now have the very beginnings of our new network. Provided subsequent nodes are initialised in the same way, they can become members too.

Initialize the Network

Starting the first node

```
INFO [03-03|17:00:10] Disk storage enabled for ethash DAGs      dir=/home/pi/.ethash
                        count=2
INFO [03-03|17:00:10] Initialising Ethereum protocol      versions="[63 62]" net
work=555
INFO [03-03|17:00:10] Loaded most recent local header      number=0 hash=acf1f3...
47b81 td=20
INFO [03-03|17:00:10] Loaded most recent local full block   number=0 hash=acf1f3...
47b81 td=20
INFO [03-03|17:00:10] Loaded most recent local fast block   number=0 hash=acf1f3...
47b81 td=20
INFO [03-03|17:00:10] Regenerated local transaction journal  transactions=0 account
s=0
INFO [03-03|17:00:10] Starting P2P networking
INFO [03-03|17:00:10] RLPx listener up                      self="enode://01f5ecc7
c232f7571175bffc71c4e1608e1308e2ce7fd6ed3ae17d5e97e2d5253dcaa854286f99991d671788127f7
902fa56d20875eabae49665a515da105047@[::]:30303?discport=0"
INFO [03-03|17:00:10] IPC endpoint opened: /home/pi/.designspark/eth.ipc
INFO [03-03|17:00:10] HTTP endpoint opened: http://127.0.0.1:8080
Welcome to the Geth JavaScript console!

instance: Geth/chainpi/v1.7.3-stable-4bb3c89d/linux-arm/go1.7.4
coinbase: 0x1fd4027fe390abaa49e5afde7896ff1e5ecacabf
at block: 0 (Thu, 01 Jan 1970 00:00:00 UTC)
datadir: /home/pi/.designspark
modules: admin:1.0 debug:1.0 eth:1.0 miner:1.0 net:1.0 personal:1.0 rpc:1.0 txpool:1
.0 web3:1.0
> |
```

To start the first node with the JavaScript console we enter:

```
$ geth --identity chainpi --rpc --rpcport 8080 --rpccorsdomain "*" --datadir /home/pi/.designspark
```

Back, A. (2017). Exploring Ethereum with Raspberry Pi Part 2: Creating a Private Blockchain.



Start-up Parameters

What do all the parameters mean?

- ✓ **identity.** This sets the Ethereum node identity.
- ✓ **rpc*.** The various RPC settings configure the available APIs and who has access to them.
- ✓ **datadir.** We obviously need to use the same data directory as before.
- ✓ **nodiscover.** This means our node is not discoverable.
- ✓ **networkid.** This needs to be the same numerical ID configured during initialisation.

Node Account Balance

```
> eth.accounts
["0x1fd4027fe390abaa49e5afde7896ff1e5ecacabf"]
>
> primary = eth.accounts[0]
"0x1fd4027fe390abaa49e5afde7896ff1e5ecacabf"
>
> balance = web3.fromWei(eth.getBalance(primary), "ether");
20
>
>
```

Once we've entered the console we can use `eth.accounts` to list the available accounts and `eth.getBalance` to check the balance.

```
> eth.accounts

> primary = eth.accounts[0]

> balance = web3.fromWei(eth.getBalance(primary), "ether");
```

Note how the figure returned is much smaller than what we preallocated via `designspark.json`? That's because the balance in *Ether* was returned, whereas during initialisation the allocation was actually specified in *Wei*, a far smaller unit.

Starting Up Additional Nodes

Creating a 2nd node

```
>
> eth.accounts
["0xbdc b5581d531bf819f48bd74a3f667af240a66a7"]
> primary = eth.accounts[0]
"0xbdc b5581d531bf819f48bd74a3f667af240a66a7"
> balance = web3.fromWei(eth.getBalance(primary), "ether");
0
>
>
>
```

A blockchain network with only one node wouldn't be much use and so we'll create a second one. This time it's recommended to use a computer with a little more RAM, such as a laptop or desktop running Debian/Ubuntu, as this is likely to be needed should we wish to run a miner at some point.

To recap, the steps involved are:

1. Install geth.
2. Run the command as above to create a new account.
3. Initialise using the same JSON configuration file.
4. Start the node as before, but this time use a different identity!

Check the Balance on the Newly Added Node

Once we've done this, the node has been started and dropped into the JavaScript console, we can then once again check the new account and its balance with:

```
> eth.accounts  
  
> primary = eth.accounts[0]  
  
> balance = web3.fromWei(eth.getBalance(primary), "ether");
```

This time we should see we have a balance of 0, as we didn't preallocate any funds to the account.

Creating the Second Node

Creating 2nd node:

- Follow the same steps as mentioned above for node 1.
- Create an account
- Use the same .json file.

Connect the Peers

Connecting the peers

```
> admin.nodeInfo.enode
"enode://5156218119a3697389a34bf0a19ceca49d9f3d06948836b8cc6c206c9f7b7081e64537eeb0f9c059561736a8e7cb6ebbe438028dd949d0f69f4cab642c11d46c@[::]:30303?discport=0"
```

Since we don't want our nodes to be discoverable we started them with the `--nodiscover` option, meaning that we'll need some way of configuring them to peer. We can achieve this by creating a file called `static-nodes.json` located in the `datadir`, which in our case is `~/.designspark`.

First, though we need to get the *enode URL* for each of our nodes by entering at the JavaScript console on each system:

```
> admin.nodeInfo.enode
```

We then populate the `static-nodes.json` file with this info as follows:

```
[
  "enode://01f5ecc7c232f7571175bffc71c4e1608e1308e2ce7fd6ed3ae17d5e97e2d!"
]
```

Connecting Peers

Note how [::] has been replaced by the node IP address and the ?discport=0 suffix omitted.

```
>
> admin.peers
[
  {
    caps: ["eth/63"],
    id: "5156218119a3697389a34bf0a19ceca49d9f3d06948836b8cc6c206c9f7b7081e64537eeb0f9c059561736a8e7cb6ebbe438028dd949d0f69f4cab642c11d46c",
    name: "Geth/snow/v1.8.0-stable-5f540757/linux-amd64/go1.9.4",
    network: {
      localAddress: "10.100.1.196:30303",
      remoteAddress: "10.100.1.229:41152"
    },
    protocols: {
      eth: {
        difficulty: 20,
        head: "0xacf1f3c3898431e37b0c07c7421c203d9a90475a51b8d1f2c7048de207047b81",
        version: 63
      }
    }
  }
]
>
```

Once this file has been created on both nodes we can exit geth via CTRL-D and then re-launch the console. Following which if we enter on the first node:

```
> admin.peers
```

We should see the details for the second node.

Peer Verification

```
> admin.peers
```

We should see the details for the second node.

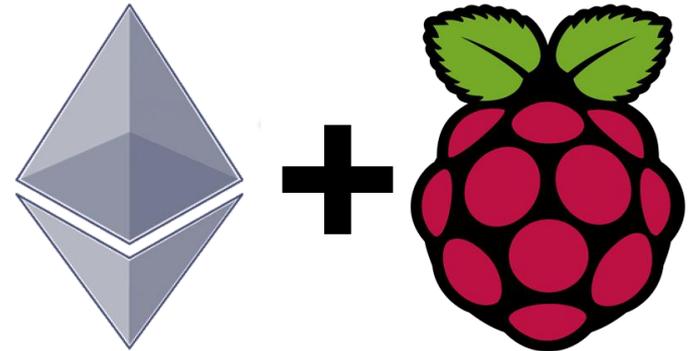
```
> admin.peers
[
  {
    caps: ["eth/63"],
    id: "01f5ecc7c232f7571175bffc71c4e1608e1308e2ce7fd6ed3ae17d5e97e2d5253dcaa854286f99991d671788127f7902fa56d20875eabae49665a515da105047",
    name: "Geth/chainpi/v1.7.3-stable-4bb3c89d/linux-arm/go1.7.4",
    network: {
      inbound: false,
      localAddress: "10.100.1.229:41152",
      remoteAddress: "10.100.1.196:30303",
      static: true,
      trusted: false
    },
    protocols: {
      eth: {
        difficulty: 20,
        head: "0xacf1f3c3898431e37b0c07c7421c203d9a90475a51b8d1f2c7048de207047b81",
        version: 63
      }
    }
  }
]
```

Repeating this on the second node we should then see the node info for the first.

So now we have our own private blockchain network complete with two nodes, each configured with an account and one of those with preallocated funds.

Conclusion

- **Blockchain:**
 - A technical marvel made possible by software, hardware, strong cryptography, and the Internet
 - Has made significant progress in only 100+ months
 - Has significant strengths and a few limitations too
 - Blockchain is starting to be widely used to automate trusted computing transactions and increase efficiencies in many industries
 - Has great potential because of popular support of talented nerds, and now major players in major industries
 - The excitement about the blockchain is based on its ability to serve as a tool for achieving and maintaining integrity in purely distributed peer-to-peer systems that have the potential to change whole industries due to disintermediation.

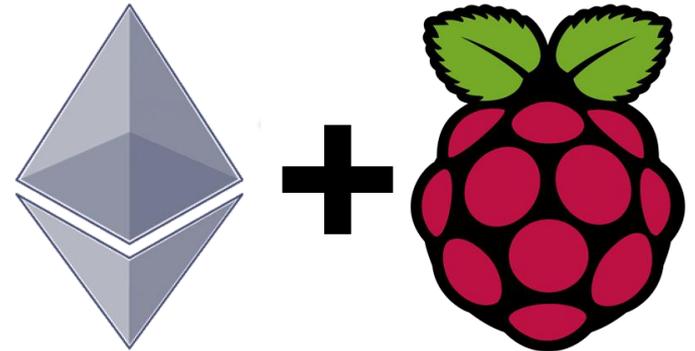


Source: Drescher, D. (2017). Blockchain Basics. Frankfurt am Main, Germany: Apress.

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Conclusion

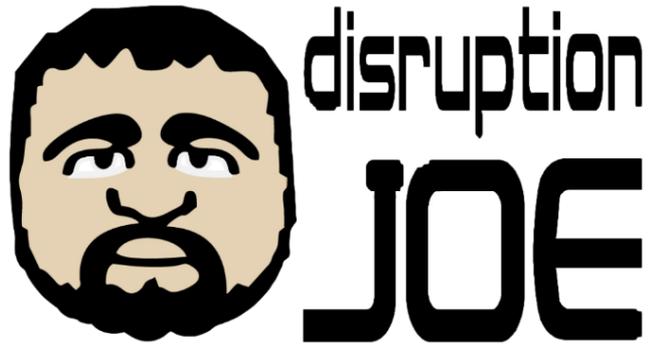
- **Ethereum and Raspberry :**
 - Ethereum is FREE
 - Raspberry Pi devices are cheap, plentiful, and easy to purchase at places like www.amazon.com .
 - There is a wealth of free information available on how to use these important technologies.
 - Everyone who is interested in Blockchain and Ethereum should consider learning Blockchain and Raspberry Pi, so they will be familiar with and be able to use it as a spring board to learn Blockchain and Blockchain Development.
- **Chicago Blockchain Community:**
 - Join us, participate and get involved.
 - Chicago Blockchain Project
 - <https://www.meetup.com/chicagoblockchainproject/>
 - Chicago Bitcoin and Open Blockchain Meetup
 - <https://www.meetup.com/Bitcoin-Open-Blockchain-Community-Chicago/>



Thank You, for Being Here



Special Thanks To:



Joe Hernandez
Co-Founder of the
Chicago Blockchain Project



Hannah Rosenberg
Co-Founder of the
Chicago Bitcoin and Open
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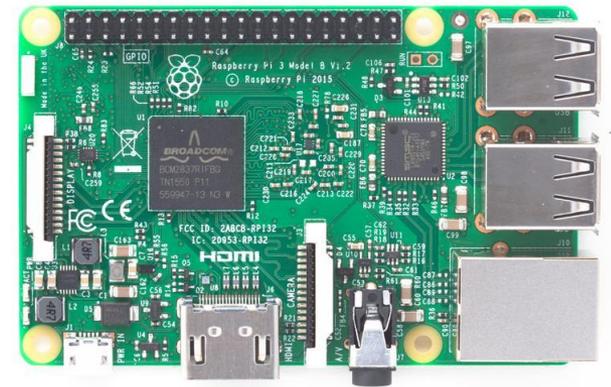
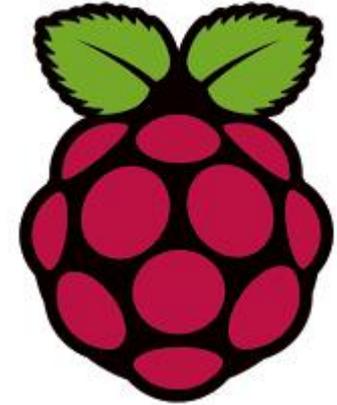
Vitalik Buterin
Inventor of Ethereum



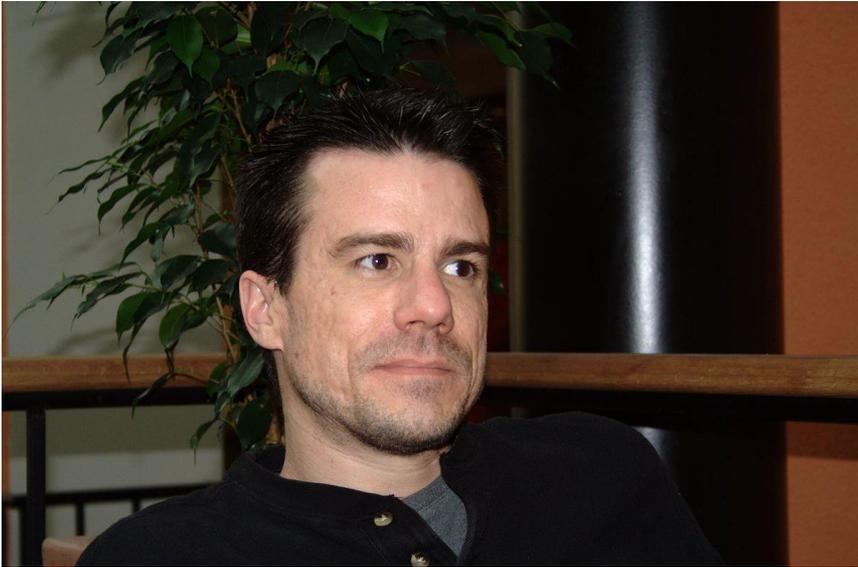
Special Thanks To:



Eben Upton
Inventor of Raspberry Pi



Special Thanks To:



The Late Ian Murdock
Creator of the Debian
Linux Distribution
(Rest in Peace)

Very Special Thanks To:



Vivek Elankumaran
velankumaran@hawk.iit.edu



Thamizharasan ("Tamil") Babu
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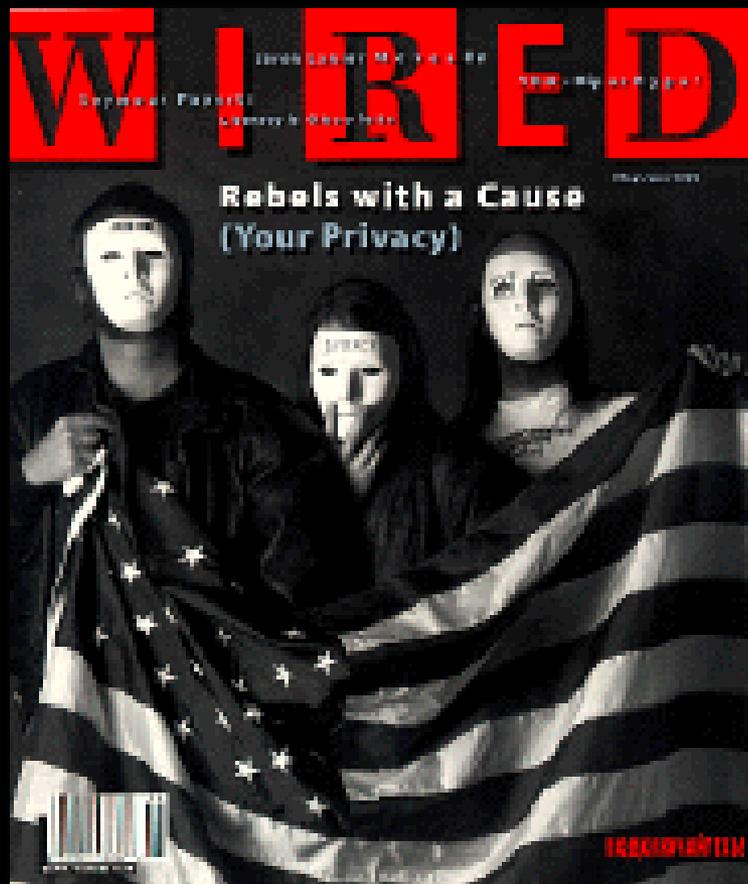


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Moein Mayeh, Iran

Questions?



Wired Magazine, February 1993



General George S. Patton

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Best Blockchain Texts

- **Introducing Ethereum and Solidity: Foundations of Cryptocurrency and Blockchain Programming for Beginners**
 - Chris Dannen
- **Mastering Blockchain - Second Edition**
 - by Imran Bashir
- **Blockchain Enabled Applications: Understand the Blockchain Ecosystem and How to Make it Work for You**
 - by Vikram Dhillon, David Metcalf, Max Hooper
- **Ethereum, tokens & smart contracts: Notes on getting started**
 - by Eugenio Noyola
- **Distributed Ledger Technology: The Science of the Blockchain**
 - by Roger Wattenhofer
- **The Book of Satoshi: The Collected Writings of Bitcoin Creator Satoshi Nakamoto**
 - By Phil Champagne

PRACTICAL EXERCISES

Practical Exercises

1. Create and decode a hash
2. Decode a hash
3. Create a Blockchain record
4. Build a working Ethereum Blockchain Network

Practical Exercise 01

- Create a hash
 1. Visit this website and type information about yourself or a message, and use the SHA 256 hash algorithm to create a hash <http://www.hashemall.com/>
 2. Save the hash value.
 3. Visit this website to decrypt your hash message:
<http://md5decrypt.net/en/Sha256/>

Practical Exercise 02

- Decode a hash

Hash:

9ec4c12949a4f31474f299058ce2b22a

This hash is found on the emblem of U.S. Cybercommand. It is a message that was hashed

Using a commonly known hashing algorithm. Use this website to see if you can decrypt this Hash and see the message: <http://www.hashemall.com/>



Practical Exercise 03

- Create a Blockchain record

Visit this website and create your first Blockchain record:

<https://www.bigchaindb.com/getstarted/>

Copy and Save the results to a local text file named:

YYYY_MMDD_FirstName_LastName_My_First_Blockchain_Transaction_.txt

Send your first transaction

Type a message*

Your message will be wrapped in an asset and sent with the transaction.

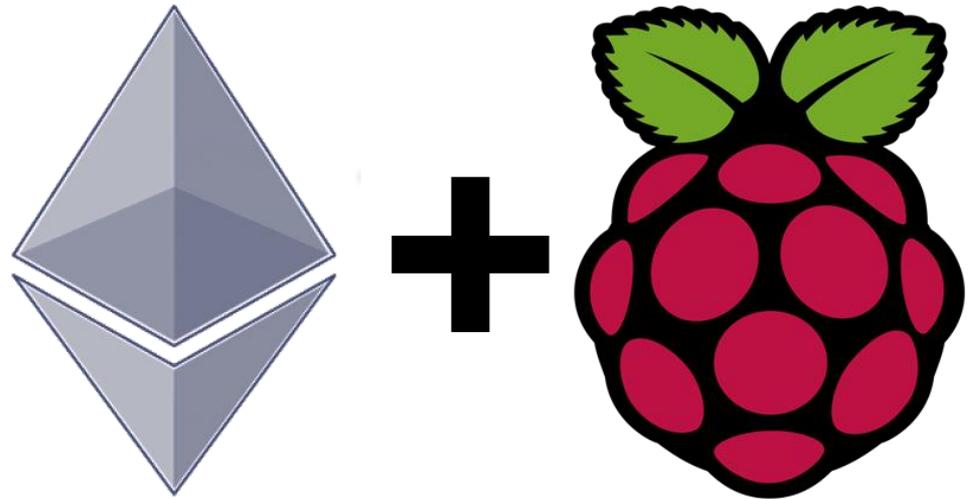
Off you go

Beep, boop, waiting for your input...

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Practical Exercise 04

- Build a Working Prototype Ethereum Blockchain using Raspberry Pi



Practical Exercise 04

Part 01 – Getting Started

- Setting up Ethereum on Raspberry Pi – Part 01
- Visit this link and follow the instructions:
 - <https://www.rs-online.com/designspark/exploring-ethereum-with-raspberry-pi-part-1-getting-started>

Practical Exercise 04

Part 02 – Setting up a Private Blockchain

- Setting up Ethereum on Raspberry Pi – Part 02
- Visit this link and follow the instructions:
 - <https://www.rs-online.com/designspark/exploring-ethereum-with-raspberry-pi-part-2-creating-a-private-blockchain>

Dedication

- Dedicated with never-ending love, respect, and gratitude to my dear Father-in-law and Mother-in-Law, Wiesiek Roguski (<http://billslater.com/wiesiek>) and Wiesia Roguska (<http://billslater.com/wiesia>).



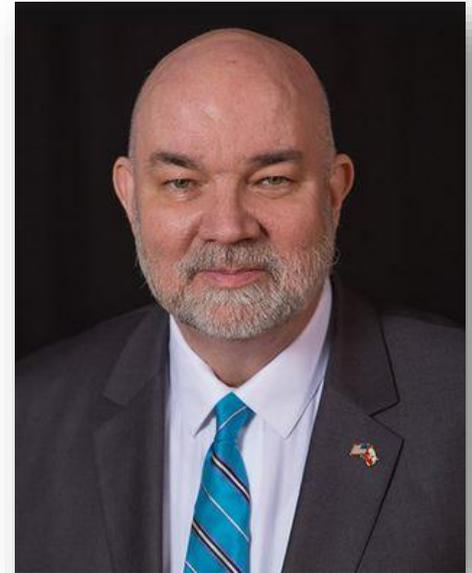
My Lovely Polish Family Who Adopted Me
Loved, Nurtured, and Encouraged Me.

Slater Technologies

Presenter Bio:

William Favre Slater, III

- **Lives in Chicago; Cybersecurity professional by day, Professor at night**
- **Married to my Best Friend and Soul Mate, Ms. Joanna Roguska**
- **Current Position – Project Manager / Sr. IT Consultant at Slater Technologies, Inc.**
Working on projects related to
 - Third-Party Cybersecurity Risk Assessments
 - Security reviews and auditing
 - Blockchain consulting
 - ISO 27001 Project Implementations
 - Subject Matter Expert for preparing Risk Management and Security Exams at Western Governor's State University in UT
 - Providing subject matter expert services to Data Center product vendors and other local businesses.
 - Designing and creating a database application that streamlines program management, security management, risk management and reporting activities, for management of teams of IT workers and developers in teleworking environments. It will first be a Windows application and then be ported to the web.
 - Developing and presenting technical training materials for undergraduate and graduate students at the Illinois Institute of Technology in the areas of Blockchain and Blockchain development, Data Center Operations, Data Center Architecture, Cybersecurity Management, and Information Technology hardware and software.
 - Created an eBook with articles about Security, Risk Management, Cyberwarfare, Project Management and Data Center Operations
 - Professor at Illinois Tech for 10 years



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